ABSTRACT

A card game system for playing a battle game in which a character and an opponent make an attack on each other based on information recorded in a card, includes an attack control device 2 for, when attack content identification information recorded in the card is read by a reading device 9a during the battle game, controlling a magnitude of the attack MD associated with the attack content identification information based on attack control information EX associated with the attack content identification information and character identification information on the character playing the battle game, and a control information update device 2 for, when specific conditions corresponding to the character identification information and the attack content identification information are satisfied, changing the attack control information EX associated with the character identification information and the attack content identification information, and for updating a content of the attack control information EX to the changed content.

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